

PREF	Preferences MENU - cat : PREF	System (mode) settings with status indication and modification					Category: Settings File: C47_Menu_PREF...
page scrolling indicator : ▲ ▼							
Menu	PREF	1	2	3	4	5	6
3	g-shift						
2	f-shift	i LI/RL (•)	i REAL ()	i CPX ()	i LI ()		
1	unshifted	SSIZE4 ()	SSIZE8 (•)	CPXRES [•]	SPCRES [•]	RMODE0	CFLG
Page	2	F1	F2	F3	F4	F5	F6

Info Menu PREF replaced by MODE in this layout: C47

PREF	Page 2			Type	Flag name	Additional information	Catalog	Default	Status
F-key	Button label (complete)	Full name	Description (extended)						
F1	SSIZE4	Stack size 4	Switch on 4 register stack	Setting (pgm)	SSIZE8	SBI : 4 ; Info : SBI depends on SBss	SSIZE4 ()	OFF	Radiobutton
F2	SSIZE8	Stack Size 8	Switch on 8 register stack	Setting (pgm)	SSIZE8	SBI : 8 ; Info : SBI depends on SBss	SSIZE8 (•)	ON	Radiobutton
F3	CPXRES	Complex results	Switch on complex results	Setting	CPXRES	SBI : C ; R ; Info : SBI depends on SBcr ; CPXRES is auto-set when entering complex input	CPXRES [•]	ON	Checkbox
F4	SPCRES	Special results	Switch on special results	Setting	SPCRES	Info : Special results are: infinity (∞) and not-a-number (NaN), an error will not occur for such events when SPCRES is SET	SPCRES [•]	ON	Checkbox
F5	RMODE	Rounding mode	Set floating point rounding mode ; used only for RSD ; also used when converting from the extended precision internal format to packed reals ; 0 : ½E = round half even ; 1 : ½↑ = round half up ; 2 : ½↓ = round half down ; 3 : ←0→ = round away from zero ; 4 : →0← = round towards zero ; 5 : [x] = ceiling ; 6 : [x] = floor	Setting (pgm)	<no flag>	TAM : RMODE _ TamNonReg menu	RMODE0	0	System
F6	CFLG	Configuration flags	Activates menu for setting system flags using FF (Flip flag) function	MENU (item, nonpgm)		Info : CAT.MENU SYS.FL			

fShifted F1	i LI/RL	Input longint, real	Input of long integer and reals ; standard automatic determination of which, using the decimal radix as differentiator to select real otherwise long integer	Setting (pgm)	<no flag>		i LI/RL (•)	ON	Radiobutton
fShifted F2	i REAL	Input real	New number input is put on the stack as real	Setting (pgm)	<no flag>		i REAL ()	OFF	Radiobutton
fShifted F3	i CPX	Input complex	New number input is put on the stack as complex	Setting (pgm)	<no flag>		i CPX ()	OFF	Radiobutton
fShifted F4	i LI	Input longint	New numbers are put on the stack as long integer	Setting (pgm)	<no flag>		i LI ()	OFF	Radiobutton
fShifted F5	<empty>								
fShifted F6	<empty>								

gShifted F1	<empty>								
gShifted F2	<empty>								
gShifted F3	<empty>								
gShifted F4	<empty>								
gShifted F5	<empty>								
gShifted F6	<empty>								