

DELETE	Delete MENU - cat : DELETE	Commands for clearing and deleting (user) menus, variables, programs and backup files	Category: Cleanup File: C47_Menu_DELETE...
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Menu	DELETE	1	2	3	4	5	6
3	g-shift						DELITM
2	f-shift						
1	unshifted	DELall	DELMall	DELvall	DELPall	DELP	DELBkup
Page	1	F1	F2	F3	F4	F5	F6

Info	User menus can be defined using ASSIGN ; Ref : Assignment
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DELETE	Page 1								
F-key	Button label (complete)	Full name	Description (extended)	Type	Flag name	Additional information	Catalog	Default	Status
F1	DELall	Delete all	Delete all user created programs, user menus, user variables and their assignments ; clear all keyboard user assignments ; reset user configurable menus to defaults	Command		YESNO : Delete all?	DELall		
F2	DELMall	Delete all menus	Delete all user defined menus and their assignments	Command		YESNO : Delete all user menus?	DELMall		
F3	DELvall	Delete all variables	Delete all user variables and their assignments ; clear matrices HISTO ; STATS ; Mat_A ; Mat_B ; Mat_X	Command		YESNO : Delete all user variables? ; T1 : All user variables deleted	DELvall		
F4	DELPall	Delete all programs	Delete all user created programs and remove all assignments of all global labels used in the programs	Command		YESNO : Delete all programs?	DELPall		
F5	DELP	Delete (current) program	Delete current program and remove all assignments of the global labels in the program (careful!)	Command		TAM : DELP _ TamLabel menu	DELP		
F6	DELBkup	Delete Backup	Delete configuration backup file (LOAD ; SAVE)	Command		YESNO : Delete both backup files?	DELBkup		

fShifted F1	<empty>								
fShifted F2	<empty>								
fShifted F3	<empty>								
fShifted F4	<empty>								
fShifted F5	<empty>								
fShifted F6	<empty>								

gShifted F1	<empty>								
gShifted F2	<empty>								
gShifted F3	<empty>								
gShifted F4	<empty>								
gShifted F5	<empty>								
gShifted F6	DELITM	Delete items	Delete user defined items (and their assignments), selected from category (programs - will also remove all assignments of the global labels in the program ; variables ; user defined menus)	MENU (Item)			DELITM		