

C47 Keyboard row 8

Key	Row	Column	Kind	Label	FullName	Extended description	Type	Catalog	Default
C47.81.11	8	1		EXIT	Exit	EXIT	Command		
C47.81.12	8	1	f	OFF	Off	Turn off calculator	Command	OFF	
C47.81.13	8	1	g	SNAP	Screenshot	Save screenshot as bitmap ; if executed from the keyboard (g [EXIT]) also saves contents of stack or alpha buffer as text ; plays clicking sound (Hidden : (DMCP) [f/g] + [EEX] ; Info : screenshot saved in file SCREENS/<YYYYMMDD-HHMMSS00>.BMP ; data appended to file DATA/<YYYYMMDD-HHMMSS00>REGS.TSV ; new datafile after timeout of 2 minutes)	Command	SNAP	
C47.81.31	8	1	alpha	EXIT	Exit	EXIT	Command		
C47.81.32	8	1	alpha f	OFF	Off	Turn off calculator	Command	OFF	
C47.81.33	8	1	alpha g	SNAP	Screenshot	Save screenshot as bitmap ; if executed from the keyboard (g [EXIT]) also saves contents of stack or alpha buffer as text ; plays clicking sound (Hidden : (DMCP) [f/g] + [EEX] ; Info : screenshot saved in file SCREENS/<YYYYMMDD-HHMMSS00>.BMP ; data appended to file DATA/<YYYYMMDD-HHMMSS00>REGS.TSV ; new datafile after timeout of 2 minutes)	Command	SNAP	
C47.82.11	8	2		0	Digit 0	Digit 0 (Code : 48)	Digit		
C47.82.12	8	2	f	VIEW	View	View register or variable (with preceding TI) (TAM : VIEW __ Tam menu)	Command	VIEW	
C47.82.13	8	2	g	STOPW	Stopwatch	Stopwatch with running time and counter	App	STOPW	
C47.82.31	8	2	alpha	:	Colon	Character : (Hidden : alpha [0] ; Code : 58)	Character		
C47.82.32	8	2	alpha f	;	Semicolon	Character ; (Hidden : alpha f [0] ; Code : 59)	Character		
C47.82.33	8	2	alpha g	0	Digit 0	Character 0 (Code : 48)	Character		
C47.83.11	8	3		.	Radix	Enter radix (default ".") (Info : Second press enters fraction mode)	Symbol		
C47.83.12	8	3	f	SHOW	Show	Show item in maximum detail, favouring register data type (tag) ; long integers up to 10 ¹²³ will be displayed in large numeric font ; up to 10 ⁴¹⁶ will be displayed in the medium standard font and up to 10 ¹⁰⁰⁰ will be shown in tiny font (Info : Key [R/S] changes view for long integers (font size, next page) ; reals are also shown in SIG 6, UNIT 3, SCI 3 ; complex numbers shown in RECT, POLAR in SIG 4)	Command	SHOW	
C47.83.13	8	3	g	INFO	Information	System information and some information about the value in the X-register	MENU	INFO	
C47.83.31	8	3	alpha	,	Comma	Character , (Code : 44)	Character		
C47.83.32	8	3	alpha f	#	Number sign	Character # (Hidden : alpha f [.] ; Code : 35)	Character		
C47.83.33	8	3	alpha g	.	Full stop	Character . (Code : 46)	Character		
C47.84.11	8	4		R/S	Run/Stop	Run/Stop (Program)	Command		
C47.84.12	8	4	f	PRGM	Programming	Enter Program Entry Mode and activate menu P.FN (Mode : PEM = Program Entry Mode ; starts UPPERCASE)	Command		
C47.84.13	8	4	g	TEST	Testing	Testing functions	MENU	TEST	
C47.84.31	8	4	alpha	?	Question mark	Character ? (Code : 63)	Character		
C47.84.32	8	4	alpha f	!	Exclamation mark	Character ! (Hidden : alpha f [R/S] ; Code : 33)	Character		
C47.84.33	8	4	alpha g	/	Slash	Character / (Code : 47)	Character		
C47.85.11	8	5		+	Add	Add X to Y ; concatenate X and Y, including numbers, dates and times + strings and vice versa (Code : 43)	Function (dyadic)	+	
C47.85.12	8	5	f	CAT	Catalog	Catalog of all items (functions, characters, programs, variables, menus)	MENU		
C47.85.13	8	5	g	CNST	Constants	Important scientific and technical constant values (Info : Constants preceded by "# " in programs ; Type characters 1-2 to search ; TI (temporary info) is shown in description of constants)	MENU (ASM)	CNST	
C47.85.31	8	5	alpha	%	Space	Character " " (Code : 32)	Character		
C47.85.32	8	5	alpha f	=	Equal	Character = (Hidden : alpha f [+] ; Code : 61)	Character		
C47.85.33	8	5	alpha g	+	Plus	Plus (Code : 43)	Character		
C47.86.11	8	6							
C47.86.12	8	6							
C47.86.13	8	6							
C47.86.31	8	6							
C47.86.32	8	6							
C47.86.33	8	6							