

α .FN	Alpha functions					
g-shift	α TRIM	α REV	α IP	α MID	α LEFT	α RIGHT
f-shift	α SL	α SR	α RL	α RR	α LOWER	α UPPER
unshifted	FBR	$\alpha \rightarrow x$	$x \rightarrow \alpha$	α LENG	α POS	α PARSE
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Prev menu https://47calc.com/doc/C47/Menus/C47_Menu_alpha-omega-lower_page_3.pdf

Next menu https://47calc.com/doc/C47/Menus/C47_Menu_alphaINL_page_1.pdf

Level	Label	Type	FullName	Extended description	Category	Flag	Catalog	Default
Menu p1	α.FN	MENU	Alpha functions	Alpha (text string) functions	Text functions		α.FN	
F1	FBR	Browser (nonpgm)	Font browser	Browse system fonts (character tables) ; Info : Press [EXIT] to exit Font browser and browse using [▲] and [▼] ; Ref : https://47calc.com/doc/C47/Reference/C47_Font_browser.pdf	Text functions		FBR	
F2	α→x	Function (monadic)	Alpha to X	Convert first alpha character of text string in register or variable to character code (hexadecimal) and remove this character ; TAM : α→x __ Tam menu ; Info : for empty text string, α→x returns 0 only	Text functions		α→x	
F3	x→α	Function (monadic)	X to alpha	Append character, character code (converted to character), text string or real matrix (converted to text string) to register or variable ; TAM : x→α __ Tam menu ; Info : when X is selected as the destination register or variable, the input is replaced, not appended to (unless it contains a text string in which case it is appended to itself) ; in all cases the original value of X is saved in LASTx ; Error 33 -- Output would exceed 508 characters -- may be raised	Text functions		x→α	
F4	αLENG	Command	Alpha length	Get length of text string in register or variable ; TAM : αLENG __ Tam menu	Text functions		αLENG	
F5	αPOS	Command	Alpha position	Get position (starting from 0) of substring, character or character code in X within text string in register or variable ; TAM : αPOS __ Tam menu ; Info : for substring not found or empty text string, αPOS returns -1	Text functions		αPOS	
F6	αPARSE	Command (strike)	Alpha parse	Parse alpha input for numeric content (in development)	Text functions		αPARSE	
fF1	αSL	Function (monadic)	Alpha shift left	Shift text string in register or variable to the left, deleting X characters ; TAM : αSL __ Tam menu ; Info : for empty text string, αSL acts as NOP	Text functions		αSL	
fF2	αSR	Function (monadic)	Alpha shift right	Shift text string in register or variable to the right, deleting X characters ; TAM : αSR __ Tam menu ; Info : for empty text string, αSR acts as NOP	Text functions		αSR	
fF3	αRL	Function (monadic)	Alpha rotate left	Rotate text string in register or variable by X characters to the left ; TAM : αRL __ Tam menu ; Info : for empty text string, αRL acts as NOP	Text functions		αRL	
fF4	αRR	Function (monadic)	Alpha rotate right	Rotate text string in register or variable by X characters to the right ; TAM : αRR __ Tam menu ; Info : for empty text string, αRR acts as NOP	Text functions		αRR	
fF5	αLOWER	Function (monadic)	Alpha lowercase	Lowercase of text string in register or variable ; TAM : αLOWER __ Tam menu	Text functions		αLOWER	
fF6	αUPPER	Function (monadic)	Alpha UPPERcase	Uppercase of text string in register or variable ; TAM : αUPPER __ Tam menu	Text functions		αUPPER	
gF1	αTRIM	Function (monadic)	Alpha trim	Trim character(s) in X from both sides of text string in register or variable ; X may contain a character or character code ; TAM : αTRIM __ Tam menu	Text functions		αTRIM	
gF2	αREV	Function (monadic)	Alpha reverse	Reverse text string in register or variable ; TAM : αREV __ Tam menu	Text functions		αREV	
gF3	αIP	Command	Alpha Integer Part	Append integer part of X to text string in register or variable ; TAM : αIP __ Tam menu ; Info : if the register or variable does not contain a text string, αIP will first convert it to text string	Text functions		αIP	
gF4	αMID	Command	Alpha middle	Get X characters of text string, starting at position Y ; X and Y are dropped ; TAM : αMID __ Tam menu	Text functions		αMID	
gF5	αLEFT	Command	Alpha left	Left X characters of text string in register or variable ; X is dropped ; TAM : αLEFT __ Tam menu	Text functions		αLEFT	
gF6	αRIGHT	Command	Alpha right	Right X characters of text string in register or variable ; X is dropped ; TAM : αRIGHT __ Tam menu	Text functions		αRIGHT	