

BITS	Bitwise functions					
g-shift	MIRROR	ASRn	LJ	RJ	FF	BITSET
f-shift	SLn	SRn	RLn	RRn	RLCn	RRCn
unshifted	SL	SR	RL	RR	RLC	RRC
Page 2	F1	F2	F3	F4	F5	F6

Prev menu https://47calc.com/doc/C47/Menus/C47_Menu_BITS_page_1.pdf

Next menu https://47calc.com/doc/C47/Menus/C47_Menu_BITSET_page_1.pdf

Level	Label	Type	FullName	Extended description	Category	Flag	Catalog	Default
Menu p2	BITS	MENU	Bitwise functions	Bitwise functions	<i>Bits and bytes</i>		BITS	
F1	SL	Function (monadic)	Shift Left (1)	Shortcut to Shift Left (1 bit)	<i>Number bases</i>		SL	
F2	SR	Function (monadic)	Shift Right (1)	Shortcut to Shift Right (1 bit)	<i>Number bases</i>		SR	
F3	RL	Function (monadic)	Rotate Left (1)	Shortcut to Rotate Left (1 bit)	<i>Bits and bytes</i>		RL	
F4	RR	Function (monadic)	Rotate right (1)	Shortcut to Rotate right (1 bit)	<i>Bits and bytes</i>		RR	
F5	RLC	Function (monadic)	Rotate Left through Carry (1)	Shortcut to Rotate Left through Carry (1 bit)	<i>Bits and bytes</i>		RLC	
F6	RRC	Function (monadic)	Rotate Right through Carry (1)	Shortcut to Rotate Right through Carry (1 bit)	<i>Bits and bytes</i>		RRC	
fF1	SLn	Function (monadic)	Shift Left	Shift Left with number of bits (trailing input) ; TAM : SLn __ TamNonReg menu	<i>Number bases</i>		SLn	
fF2	SRn	Function (monadic)	Shift Right	Shift Right with number of bits (trailing input) ; TAM : SRn __ TamNonReg menu	<i>Number bases</i>		SRn	
fF3	RLn	Function (monadic)	Rotate Left	Rotate Left with number of bits (trailing input) ; TAM : RLn __ TamNonReg menu	<i>Bits and bytes</i>		RLn	
fF4	RRn	Function (monadic)	Rotate right	Rotate right with number of bits (trailing input) ; TAM : RRn __ TamNonReg menu	<i>Bits and bytes</i>		RRn	
fF5	RLCn	Function (monadic)	Rotate Left through Carry	Rotate Left through Carry with number of bits (trailing input) ; TAM : RLCn __ TamNonReg menu	<i>Bits and bytes</i>		RLCn	
fF6	RRCn	Function (monadic)	Rotate Right through Carry	Rotate Right through Carry with number of bits (trailing input) ; TAM : RRCn __ TamNonReg menu	<i>Bits and bytes</i>		RRCn	
gF1	MIRROR	Function (monadic)	Mirror bits	Flip bits	<i>Bits and bytes</i>		MIRROR	
gF2	ASRn	Function (monadic)	Arithmetic Shift Right	Arithmetic Shift Right with number of bits, preserving the sign of signed integers (trailing input) ; TAM : ASRn __ TamNonReg menu	<i>Bits and bytes</i>		ASRn	
gF3	LJ	Function (monadic)	Left justify	Left justify (within word size) ; returns shift in X and result in Y	<i>Bits and bytes</i>		LJ	
gF4	RJ	Function (monadic)	Right justify	Right justify (within word size) ; returns shift in X and result in Y	<i>Bits and bytes</i>		RJ	
gF5	FF	Command	Flip flag	Flip flag (toggle) ; TAM : FF __ TamFlag menu	<i>Programming</i>		FF	
gF6	BITSET	MENU	Bit set functions	Bit set functions	<i>Bits and bytes</i>		BITSET	

p2	BITS	Link
F1	SL	
F2	SR	
F3	RL	
F4	RR	
F5	RLC	
F6	RRC	
fF1	SLn	
fF2	SRn	
fF3	RLn	
fF4	RRn	
fF5	RLCn	
fF6	RRCn	
gF1	MIRROR	
gF2	ASRn	
gF3	LJ	
gF4	RJ	
gF5	FF	
gF6	BITSET	https://47calc.com/doc/C47/Menus/C47_Menu_BITSET_page_1.pdf